Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 WEN/225/US **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE SMALL ENTITY OR **TOTAL CLAIMS** 2 RATE FEE RATE FEE BASIC FEE 385.00 BASIC FEE FOR NUMBER FILED NUMBER EXTRA 770.00 OR TOTAL CHARGEABLE CLAIMS 3minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = a X43 =X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145 =+290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN **SMALL ENTITY** OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL **RATE** TIONAL ENDMENT **PREVIOUSLY AFTER EXTRA FEE** FEE **AMENDMENT** PAID FOR Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM **#145**= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA AMENDMENT** FEE PAID FOR FEE Minus Total X\$18= X\$ 9= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** MENT TIONAL RATE RATE **TIONAL AFTER** PREVIOUSLY **EXTRA** AMENDMENT PAID FOR FEE FEE END Total Minus X\$ 9= X\$18= OR Minus Independent = X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.